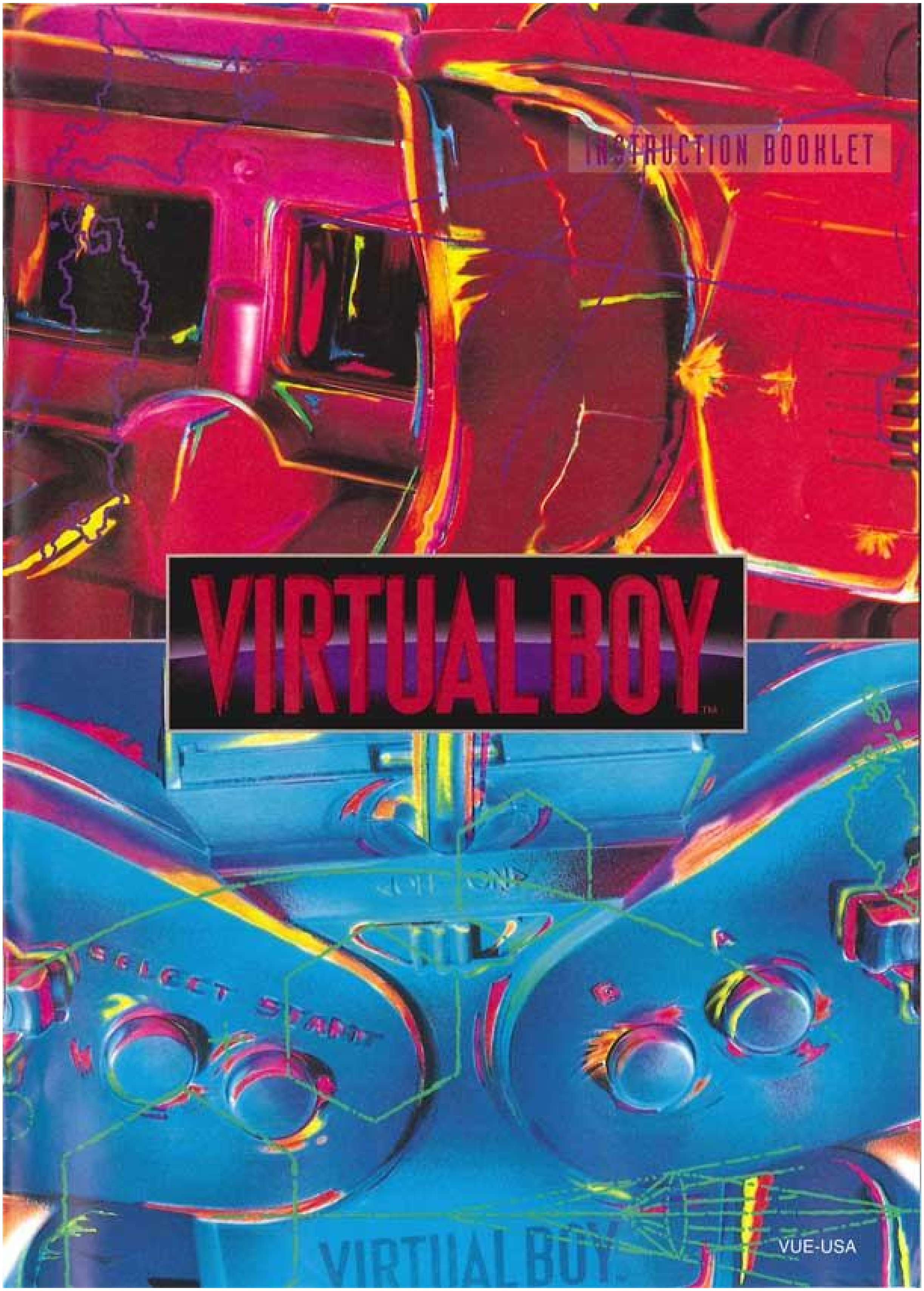

INSTRUCTION BOOKLET
VIRTUAL BOY™
VUE-USA

Contents

This official seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo product.

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Virtual Boy™ Instruction Booklet

Thank you for purchasing the Virtual Boy, the world's first three-dimensional interactive video game system featuring digital stereo sound and fantastic 3-D graphics. The Virtual Boy system includes the Virtual Boy display console and eyeshade, table stand, battery box and a unique dual grip controller.

NEED HELP WITH PRODUCT, OPERATION OR MAINTENANCE QUESTIONS?



Nintendo®

AUTHORIZED REPAIR CENTERS™

1-800-255-3700

4:00a.m. - Midnight, Mon - Sat.,
6:00a.m. - 7:00p.m., Sun. Pacific Time
(Times subject to change)

About the Virtual Boy

The Virtual Boy is a unique video game system that can create a dramatic three-dimensional world by using a double screen, high resolution LED display. When looking into the Virtual Boy, the eyeshade helps block out distracting light and create a glare-free display screen to immerse you in the 3-D environment. The table stand provides a stable, comfortable support for holding the Virtual Boy during use. Digital stereo speakers provide a built in sound source to enhance the game play experience.

Since the Virtual Boy is a new type of video game display system, it is very important that you read through this entire Instruction Booklet and the separate Consumer Information and Precautions Booklet before use.

Throughout this Instruction Booklet, you will see sections beginning with *NOTE, CAUTION,* and *WARNING.* Each section has a different level of meaning, as follows:

NOTE: Points out important information on using or maintaining your Virtual Boy.

▲ CAUTION

Cautions you about incorrect use of the Virtual Boy that may result in (**1**) personal injury or (**2**) damage to the Virtual Boy or Virtual Boy accessories.

▲ WARNING

Warns you about incorrect use of the Virtual Boy that could result in serious personal injury.

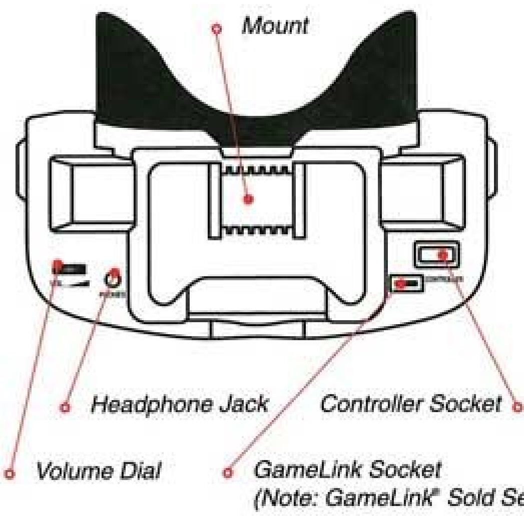
Make sure that you have read and understand the cautions and warnings in each section before attempting to use the Virtual Boy.

Virtual Boy Components

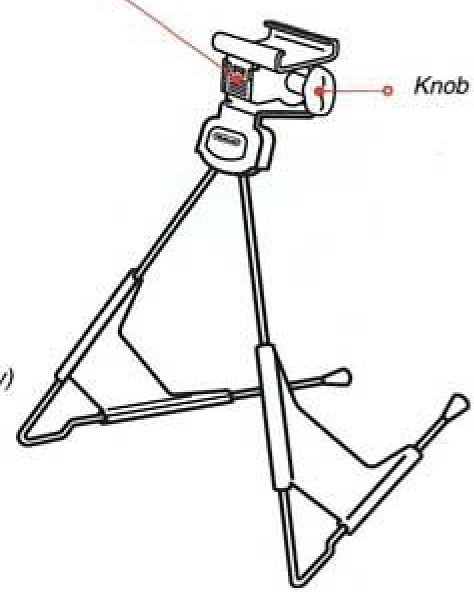
VIRTUAL BOY



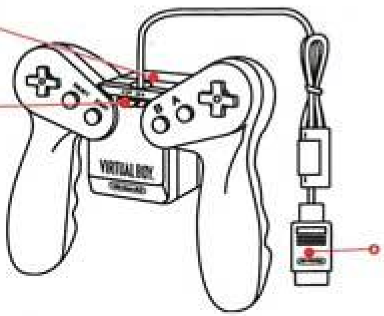
BOTTOM VIEW OF VIRTUAL BOY



STAND

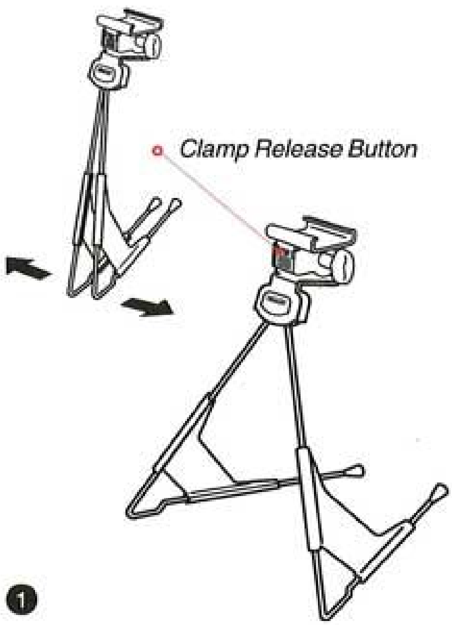


CONTROLLER



SECTION 2

Setup



❶

For the Virtual Boy to work correctly, it must be setup and operated properly. Use the following setup and adjustment instructions **FOR EACH DIFFERENT PERSON** using the Virtual Boy.

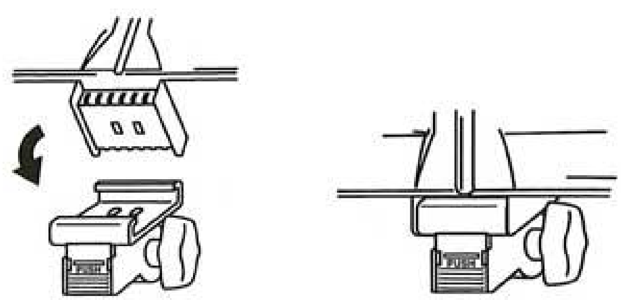
❶ Open the two legs of the stand until they click into place. Place the stand on a flat horizontal surface such as a table. The ends of the stand should be pointing away from you and the clamp release button should be facing toward you.

❷ Attach the Virtual Boy to the stand. Insert the mount on the bottom of the Virtual Boy into the back of the clamp as shown. Rotate the Virtual Boy down and into the clamp until you hear a click.

Later, when you want to remove the Virtual Boy from the stand, press the clamp release button and rotate the Virtual Boy up and out.



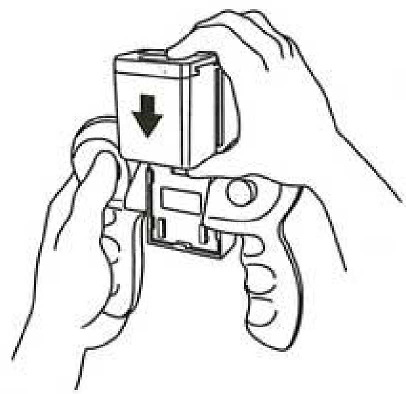
❷



❸ Attach the battery box to the back of the controller.

NOTE: If the battery box is already attached, go to Step 4.

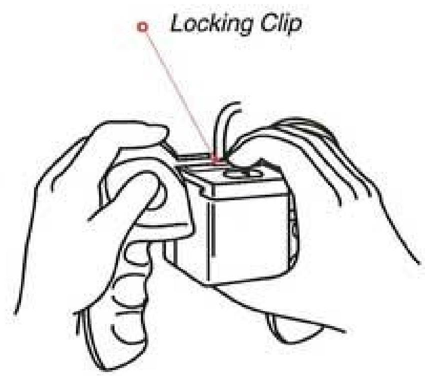
Hold the controller with one hand. Align the grooves on both sides of the battery box with the guides on the bottom of the controller as shown. Slide the battery box all the way down.

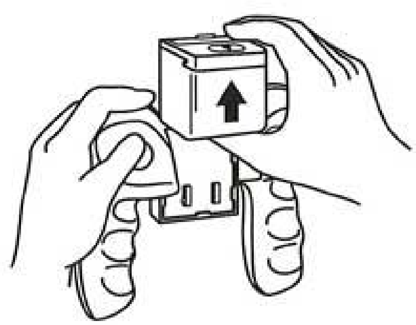


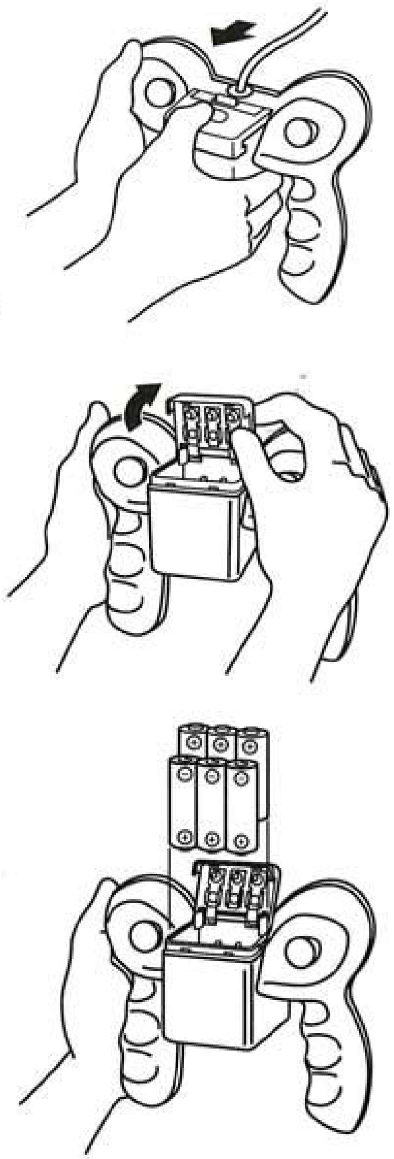
❸

Removing the Battery Box

To remove the battery box for attaching the *AC Adaptor* accessory (not included, sold separately), hold the controller with one hand. Slide the battery box in the direction of the cord, while holding the locking clip as shown.







4

4 Install the batteries.

NOTE: If the batteries are already installed, go to Step 5.

NOTE: Check to make sure the power switch is off. Always leave the power off when not in use.

Open the battery box by pressing on the top of the box and sliding the cover out. Rotate the cover up and load the batteries as shown. Use 6, size AA batteries.

Close the cover, push down and slide back into place.

⚠ CAUTION

BATTERY HAZARDS AND PRECAUTIONS

FAILURE TO FOLLOW THE FOLLOWING INSTRUCTIONS MAY CAUSE THE BATTERIES TO MAKE "POPPING" SOUNDS AND LEAK BATTERY ACID RESULTING IN PERSONAL INJURY AND DAMAGE TO YOUR VIRTUAL BOY OR ACCESSORY. IF BATTERY LEAKAGE OCCURS, THOROUGHLY WASH THE AFFECTED SKIN AND CLOTHES. KEEP BATTERY ACID AWAY FROM YOUR EYES AND MOUTH. CONTACT THE BATTERY MANUFACTURER FOR FURTHER INFORMATION.

1. Do not mix used and new batteries (replace all batteries at the same time).
2. Do not mix battery types (do not mix alkaline and carbon zinc batteries or mix different brands of batteries).
3. Do not put the batteries in backwards (positive (+) and negative (-) ends must face the proper direction).
4. Do not leave used batteries in the battery box. When the batteries are losing their charge, the screen image will become dim and the game sounds will become weak. When this happens, promptly replace all used batteries with new batteries.
5. Do not leave batteries in the battery box or accessory for long periods of non-use.
6. Do not leave the power switch on after the batteries have lost their charge. When you finish using the Virtual Boy, always slide the power switch off.
7. Do not dispose of batteries in a fire. Do not recharge the batteries.
8. Do not use nickel cadmium batteries.

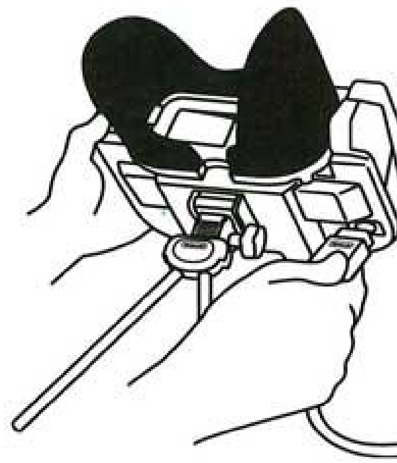
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5 Connect the controller plug, with the Nintendo logo facing toward you, firmly into the bottom of the Virtual Boy as shown. Make sure you hold the Virtual Boy with one hand while inserting the plug in with the other.

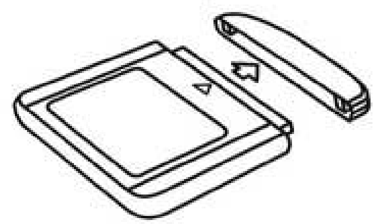
6 Remove the Game Pak cover.

▲ WARNING
CHOKE HAZARD • SMALL PARTS
NOT FOR CHILDREN UNDER THE AGE OF 3.
Babies and young children could choke on the Virtual Boy Game Pak cover. Keep the Game Pak cover out of reach of small children.

NOTE: You should store the Game Pak cover on the two posts on top of the Virtual Boy, next to the eyeshade while you are playing the game. To protect the Game Pak from dust or dirt, always remember to replace the cover on the Game Pak after use.



5



6

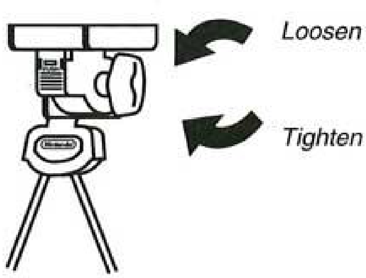




7



8



7 Load a Virtual Boy Game Pak into the bottom, back of the Virtual Boy as shown.

⚠ CAUTION

Always make sure that the Power switch is off and that you have checked the Game Pak edge connector for foreign material before attempting to load a Game Pak into the Virtual Boy.

Hold onto the Virtual Boy with one hand and slide the Game Pak with the label facing up, straight into the Virtual Boy until it stops.

⚠ CAUTION

Always load the Game Pak straight into the Virtual Boy. Do not load the Game Pak upside down or otherwise force the Game Pak into the Virtual Boy. Do not attempt to use Game Boy, or any other type of Game Paks.

Load only Nintendo authorized and authentic Virtual Boy Game Paks. Non-licensed or counterfeit games may cause eye strain, nausea, headaches, or fatigue.

8 Press your face into the eyeshade and adjust the angle of the Virtual Boy by loosening (counterclockwise) the knob on the top, right side of the stand. When you find a comfortable position, tighten (clockwise) the knob to hold the Virtual Boy in place. Do not over tighten the knob.

If the Virtual Boy seems too low or high, you should adjust your position or the surface the Virtual Boy is resting on.



⚠ WARNING

It is important that you properly adjust the angle and height of the Virtual Boy before each use. Failure to do so may result in eye, hand, or neck strain, or other discomfort resulting in injuries.

Removing a Game Pak



1. Slide the power switch on the controller to the off position.

NOTE: Always slide the power switch to the off position before loading or removing a Game Pak. Leave the power switch off when the Virtual Boy is not in use.

2. Hold the Virtual Boy with one hand and grab the end of the Game Pak with the other. Pull the Game Pak straight out.

3. Replace the cover on the Game Pak.

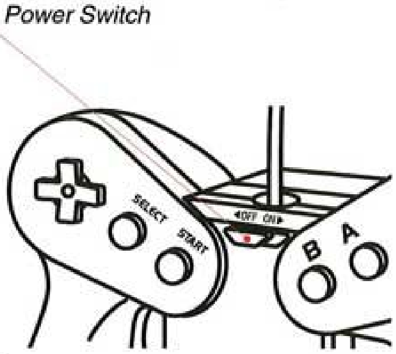
SECTION 3

Adjustments

Make sure you have set up the Virtual Boy and loaded a Game Pak as instructed in Section 2 before beginning to make the final adjustments and start game play.

Make the following adjustments each time you use the Virtual Boy. Each new user must readjust the Virtual Boy before beginning game play. Failure to make these adjustments may prevent you from seeing the three dimensional effects.

Power Switch



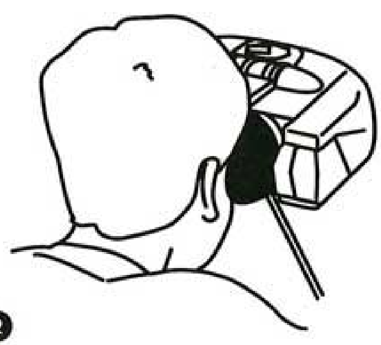
❶

❶ Turn the Virtual Boy on by sliding the power switch on the controller to the ON position. When the power is ON, the area next to the power switch will turn red.

NOTE: With normal use, the Virtual Boy will operate about 7 hours on a set of batteries. To maximize the life of the batteries, turn the power off when the Virtual Boy is not in use.

▲ CAUTION

Do not plug or unplug the controller or remove the battery box while the power is ON. This may cause a game malfunction or cause information stored in game memory to fail.



❷

❷ Press your face firmly against the eyeshade and look into the Virtual Boy display with both eyes open. The Virtual Boy may not be adjusted properly if your face is not against the eyeshade.

▲ CAUTION

If you normally wear eyeglasses or contact lenses, continue to wear them when you use the Virtual Boy. Failure to do so may cause eye strain, nausea and discomfort.

IPD Dial



3

3 While holding the Virtual Boy with one hand, adjust the IPD dial on top of the Virtual Boy with the other hand. The IPD (Inter-Pupil Distance) matches the distance between the two display screens inside the Virtual Boy to the distance between your eyes. This is the same adjustment you make when using binoculars.

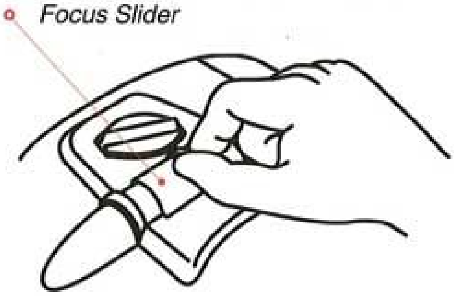
Turn the IPD dial until you can see a box-like mark in all four corners of the screen, as shown.



NOTE: Not everyone will be able to see all four marks on the screen. If you can not see all four marks, try to adjust the image on the screen to be as close to the one shown as possible. You may see only three marks, or four slightly blurred marks.

4 Continue to hold onto the Virtual Boy with one hand, and the FOCUS slider with the other hand. Move the FOCUS slider to the **CENTER POSITION** as marked on the housing. For most people, this center position should give you the clearest image. If the image is still fuzzy, then adjust the FOCUS slider right or left until the image is sharp and clear.

Focus Slider

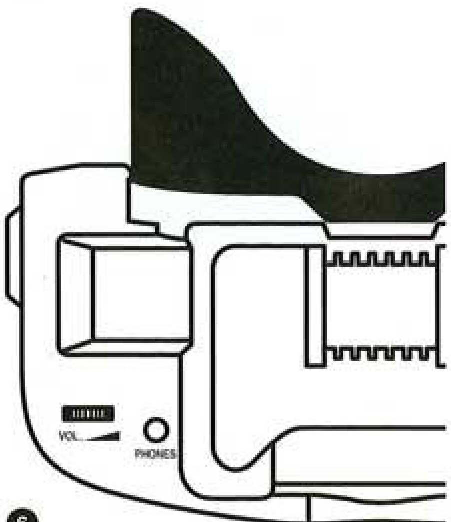


4

▲ WARNING

The Virtual Boy IPD and FOCUS adjustments must be made **EACH TIME** game play is started. Failure to properly adjust the Virtual Boy may result in headaches, nausea, dizziness, or blurred vision.

If, after making all of the proper adjustments, you experience any of these symptoms, discontinue use immediately and call the Consumer Assistance Hotline at 1-800-255-3700.



6

5 After making the IPD and FOCUS adjustments, press the start button on the controller to bring up the automatic pause feature. Nintendo recommends that you ALWAYS set the automatic pause to ON. This will cause the game to pause after about 30 minutes of game play. When the game pauses, take a break and give your eyes some rest. To resume game play, press start.

If a new player is beginning game play in the middle of a game, first press start to pause the game. Then, the new player MUST readjust the IPD and FOCUS settings before returning to game play. See detailed instructions on page 13.

▲ CAUTION

Take frequent breaks while playing.

Refer to the Game Pak Instruction Booklet for information on selecting and starting the game, game play instructions and options.

▲ CAUTION:

Do not use the Virtual Boy in a car or other moving vehicle.

6 After starting the game, adjust the volume by moving the dial on the bottom, left side of the Virtual Boy. You can also enjoy the game sounds by plugging stereo headphones into the jack marked PHONES on the bottom of the Virtual Boy. Use only with the Virtual Boy stereo headphones model no. 32621.

▲ WARNING

FAILURE TO FOLLOW THESE INSTRUCTIONS CAN RESULT IN PERMANENT HEARING LOSS.

It is important that you set the volume to a safe and comfortable level. Higher levels can damage your hearing. Sound levels can fool you. Over time, your hearing adapts to higher volumes that can harm your hearing. To set the volume safely, begin by adjusting the volume control to a low level. Then gradually increase the volume until the sound is clear and you can hear it comfortably.

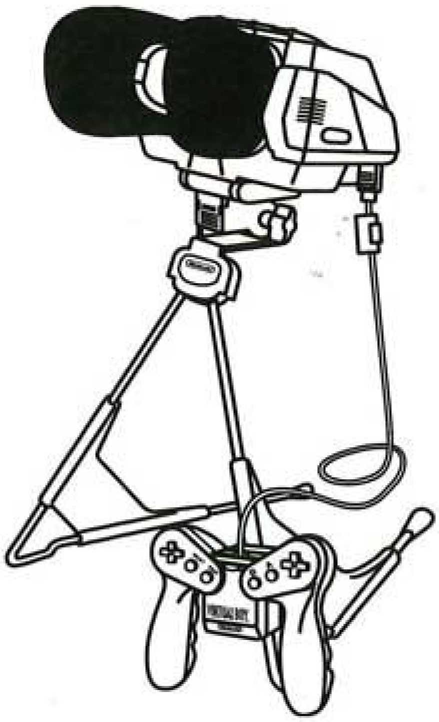


To enjoy the maximum 3-D experience from Virtual Boy, make sure you have made all of the necessary adjustments and that you are in a comfortable position each time you begin to play. It may be necessary to move your head slightly so that you can see the whole screen image clearly.

If, after following all of the setup and adjustment instructions, you are still not able to see a clear 3-D image during game play, or have any other questions about setting up the Virtual Boy, call the Consumer Assistance Hotline at 1-800-255-3700.

NOTE: A small percentage of people may not experience the full 3-D image.

SECTION 4



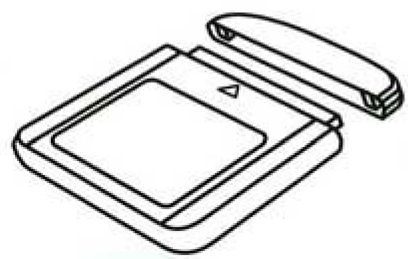
Precautions/Maintenance

HARDWARE

1. Do not disassemble or try to repair the Virtual Boy or any components. Doing so voids your warranty.
2. Always place the Virtual Boy on a stable surface.
3. Always hold and carry the Virtual Boy housing itself. Never try to carry the Virtual Boy by using the stand.
4. Always hold the Virtual Boy with one hand while making any adjustments or connections, to keep the Virtual Boy from falling over.
5. The screen may be damaged by sharp objects or impacts. Take great care to protect the lenses from scratches.
6. Do not store the Virtual Boy in a humid place, on the floor, or in any location where it may collect dust, dirt, lint, etc.
7. Do not expose the Virtual Boy, Game Paks, or any of the Virtual Boy components to extreme heat or cold. Do not expose the Virtual Boy to direct sunlight for extended periods of time.
8. Do not spill liquids on the Virtual Boy, Game Paks, or any Virtual Boy components. To clean, use a soft, slightly damp (use water only) cloth. Allow the component to dry completely before using again.
9. To avoid dirt or dust from getting into the Virtual Boy, always leave a Game Pak loaded (with the power off) when not in use. Store the Game Pak cover on the holder.
10. Keep food and liquids away from your Virtual Boy, and Virtual Boy components.
11. When disconnecting any plugs from the Virtual Boy, first turn off the power. Then carefully pull by the plug itself, rather than by the cord. Do not step on, sharply pull or bend any wires or cables.
12. Do not rapidly turn the power switch on and off, as this may shorten the life of the batteries and cause battery backed-up Game Paks to lose your stored game information.
13. Do not remove the battery box when the power is on. Do not touch the metal contacts of the battery box.

14. Always turn the power switch off before loading or removing a Game Pak. Insert the Game Pak straight in without forcing either the Game Pak or Virtual Boy. Load only Virtual Boy Game Paks in the Virtual Boy.
15. Connect only Nintendo Authorized accessories designed for use with the Virtual Boy.
16. Remove and clean the eyeshade when it becomes dirty, USING THE INSTRUCTIONS on page 18. To avoid the risk of tearing, never pull on the sponge eyeshade.
17. Use only with the Virtual Boy stereo headphones model no. 32621.

GAME PAK



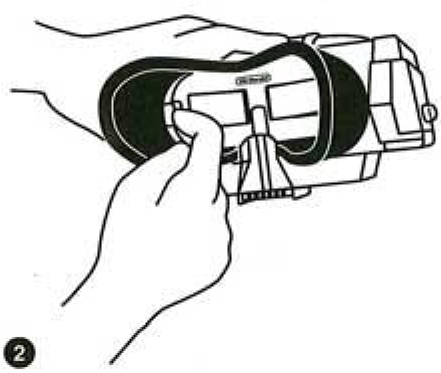
1. The Game Pak is a high precision piece of electronics. Do not store it in places that are very hot or cold. Do not hit, drop or otherwise abuse it. Do not take it apart.
2. Do not touch or blow on the Game Pak edge connector or allow it to get wet or dirty.
3. Do not clean with benzene, paint thinner, alcohol or any other solvent.
4. Always store the Game Pak in its protective cover when not in use.
5. Always check the Game Pak edge connector for foreign material before loading the Game Pak into the Virtual Boy.

Removing/Replacing the Eyeshade

The eyeshade may get stained or become dirty through normal use. When it becomes necessary to clean or replace the eyeshade, use the following instructions:

1. Make sure the power switch is OFF and the controller and any other accessories are unplugged from the Virtual Boy. Remove the Virtual Boy from the stand and place it on a flat surface.

2. Remove the eyeshade from the Virtual Boy by pulling gently on one of the two plastic tabs on either side of the eyeshade holder as shown. Make sure you pull on the plastic eyeshade holder only, and not on the sponge eyeshade itself.

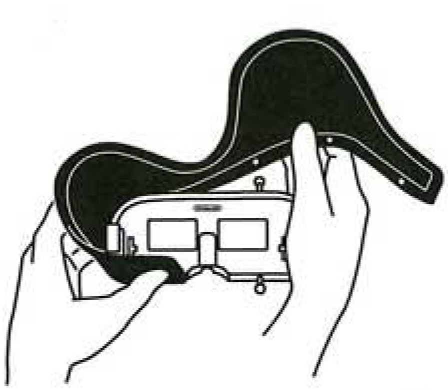


2

▲ CAUTION

Never pull on the sponge eyeshade when removing it for cleaning or replacement. Pulling on the eyeshade may tear it.

3. Remove the sponge eyeshade from the plastic eyeshade holder by gently pulling the eyeshade off the six small posts as shown.



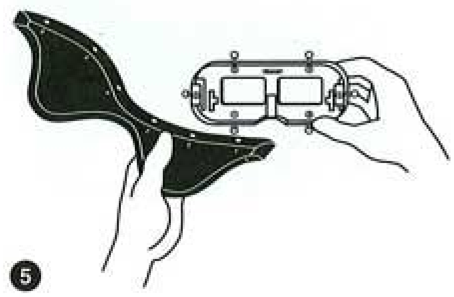
3

❹ Clean the eyeshade with a mild soap or dish-washing liquid. Wash the surfaces gently, then rinse with water.

Lay the eyeshade flat on a towel and fold the towel over. Press gently on the towel to squeeze any excess water out of the eyeshade. Place the eyeshade on a flat surface and allow it to air dry.

⚠ CAUTION

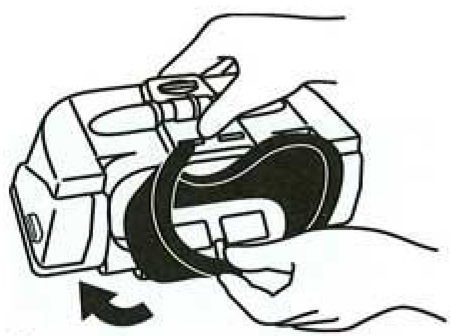
Do not put the eyeshade into the washer or dryer or allow to dry in the sun as this may deform or tear the eyeshade. Do not fold or twist the eyeshade when squeezing the water out.



❺

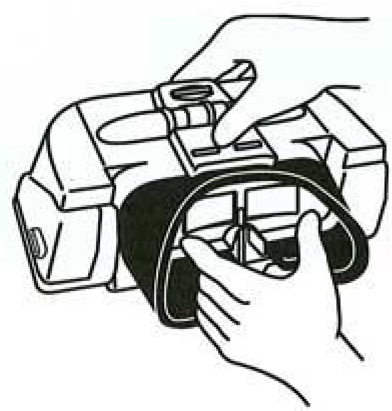
❺ Replace the clean, dry (or new) eyeshade onto the eyeshade holder with the numbered side of the holder facing you as shown. Match the holes on the inside surface of the eyeshade (the side with the numbers on it) with the posts around the holder. Start with #1 and work around the eyeshade gently placing the holes over the six posts.

❻ Reattach the eyeshade and holder back onto the Virtual Boy. Fit the upper part of the eyeshade into the front top of the Virtual Boy as shown.



❻

Rotate the eyeshade into the front of the Virtual Boy and press on the eyeshade holder until you hear a click. Press on both sides of the eyeshade holder, near the tabs, to make sure the eyeshade is firmly in place.



SECTION 5

Troubleshooting

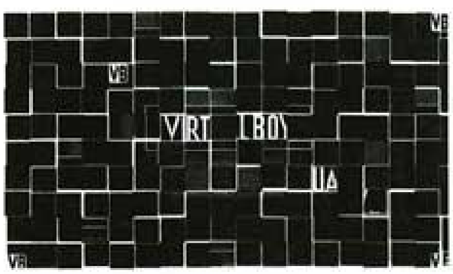
Before seeking repair services, check the problem against the list below:



Problem:
There is no image on the screen.

Solution:

- Make sure the batteries are new and are loaded in the battery box properly.
- Make sure the battery box or AC Adaptor and Tap is attached to the Controller properly (see page 7)
- Make sure the AC Adaptor is plugged into a wall outlet.
- Make sure the controller is firmly plugged into the Virtual Boy.
- Make sure the power switch (on the controller) is set to the ON position.
- Make sure the Game Pak is properly loaded.



Problem:
There is an image on the screen, but the picture is scrambled.

Solution:

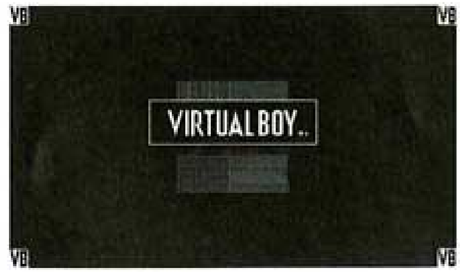
- Turn off the power, wait a few moments, then turn the power on.
- Turn off the power, remove the Game Pak and check the connector for foreign material, reload the Game Pak, and turn the power on.



Problem:
There is an image on the screen, but the image is not clear or not in 3-D.

Solution:

- Make sure your face is firmly pressed against the eyeshade and that your have both eyes open.
- Readjust the IPD and FOCUS settings (see page 13)
- Try a different Game Pak.



Problem:

There is a good image on the screen, but there is no sound.

Solution:

- Make sure the volume dial is adjusted properly.
- Remove any headphones you have plugged into the Virtual Boy.
- On some games, the sound may begin only after the START button is pressed and you are playing the game.

Problem:

You feel tired, dizzy, nauseated or your eyes hurt while playing games on the Virtual Boy.

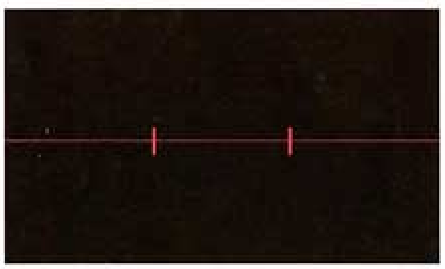
Solution:

- Make sure the Virtual Boy is set up properly and you are positioned comfortably.
- Stop playing. Take frequent breaks while playing.
- Readjust the IPD and FOCUS settings (see page 13).
- Use the alignment check screen to see if the Virtual Boy is out of alignment (see page 22).

If you are still unable to solve the problem, please call the Consumer Assistance Hotline at: 1-800-255-3700.

Right Side of Controller





Misalignment

It is possible that the Virtual Boy may come out of alignment if it is hit or dropped. If the Virtual Boy is dropped, or you have difficulty seeing the screen, or experience nausea, blurred vision or dizziness, then the Virtual Boy may be out of alignment. To check the alignment, you can turn on a special alignment check screen.

To turn on the alignment check screen, load any Game Pak, and while the game title is on the screen, press the A, B and + Control Pad buttons on the right side of the controller in the following order:

Left (on the +Control Pad), B, Down, A, Up.

Once the screen is displayed, look away from the display for a few moments. Then look into the screen and press your face into the eyeshade.

The Virtual Boy is aligned normally if the vertical and horizontal lines cross each other, for an example, see the sample screen at left.

If the vertical and horizontal lines do not cross, then the Virtual Boy may be out of alignment. Please discontinue use of the Virtual Boy and contact the Consumer Assistance Hotline at 1-800-255-3700.

SECTION 6

Warranty and Service Information

3-MONTH LIMITED WARRANTY (For Hardware, Game Paks, & Accessories)

Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the product (hardware, game paks and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product or component part, at its option, free of charge.

ADDITIONAL 3-MONTH LIMITED WARRANTY (Hardware only)

Nintendo warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for an additional three (3) months beyond the original 3-month warranty period described above. If a defect covered by this warranty occurs during this additional 3-month warranty period, Nintendo will repair the defective hardware product or component free of charge. The original purchaser is entitled to this additional 3-month limited repair warranty only if the Consumer Proof of Purchase Card (attached to the hardware packaging when sold) is returned promptly after the date of purchase to Nintendo by the original purchaser or the original purchaser's retailer.

WARRANTY SERVICE OR REPAIR/SERVICE AFTER EXPIRATION OF WARRANTY

You may need only simple instructions to correct any problem with your product. Call the Consumer Assistance Hotline at: 1-800-255-3700 rather than going to your retailer. Hours of operation are 4 a.m. to Midnight, Pacific Time, Monday - Saturday, and 6 a.m. to 7 p.m., Pacific Time, on Sundays (times subject to change). If the problem cannot be solved over the telephone, you will be referred to the nearest NINTENDO AUTHORIZED REPAIR CENTER SM or you will be offered express factory service through Nintendo. In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to the nearest service location.

WARRANTY LIMITATIONS

THIS WARRANTY SHALL NOT APPLY IF THIS PRODUCT: (a) IS USED WITH PRODUCTS NOT SOLD OR LICENSED BY NINTENDO (INCLUDING, BUT NOT LIMITED TO, NON-LICENSED GAME ENHANCEMENT DEVICES, ADAPTERS, AND POWER SUPPLY DEVICES); (b) IS USED FOR COMMERCIAL PURPOSES (INCLUDING RENTAL) OR IS MODIFIED OR TAMPERED WITH; (c) IS DAMAGED BY NEGLIGENCE, ACCIDENT, UNREASONABLE USE, OR BY OTHER CAUSES UNRELATED TO DEFECTIVE MATERIALS OR WORKMANSHIP; OR (d) HAS HAD THE SERIAL NUMBER ALTERED, DEFACED, OR REMOVED.

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING **WARRANTIES OF MERCHANTABILITY** AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED IN DURATION TO THE WARRANTY PERIODS DESCRIBED ABOVE (3 MONTHS OR 6 MONTHS, AS APPLICABLE). IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY IMPLIED OR EXPRESS WARRANTIES. SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS OR EXCLUSION OF CONSEQUENTIAL OR INCIDENTAL DAMAGES, SO THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. Nintendo's address is as set forth on the back cover of this manual.

This warranty is valid only in the United States.

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Consumer Parts List and Order Form

VIRTUAL BOY PARTS LIST AND ORDER FORM

To Order by Phone (Requires VISA or MASTERCARD) **Call: 1-800-255-3700,** Mon. - Sat., 4:00a.m. - 12:00 mid., Sun., 6:00a.m. - 7:00p.m., Pacific Time. Please have your VISA or MASTERCARD card number and expiration date ready.

Nintendo Part No.	*Part Name*	*Price Each*	*Qty.*	*Amount of Purchase*
32563	*Virtual Boy Instruction Booklet*	*No Charge*		
32564	*Consumer Information and Precautions Booklet*	*No Charge*		
32574	*Game Pak Cover*	*No Charge*		
32404	*AC Adapter (works with AC Adaptor Tap)*	*15.95*		
32405	*AC Adapter Tap (works with AC Adaptor)*	*4.95*		
32535	*Virtual Boy Controller*	*15.95*		
XXX	*Game Pak Instruction Booklet *(please specify)*	*2.00*		
32515	*Eyeshade*	*3.50*		
32516	*Eyeshade Holder*	*1.00*		
32558	*Battery Box*	---		
32621	*Virtual Boy Stereo Headphones*	---		
32519	*Stand*	---		
32573	*Rubber Feet for Stand (2)*	*.50*		
32523	*Stand Clamp Assembly*	---		
32522	*Stand Support*	*1.00*		
32521	*Stand Leg (right)*	*1.50*		
32520	*Stand Leg (left)*	*1.50*		
32557	*Virtual Boy GameLink® Cable*	---		

SUBTOTAL	
Washington State Residents add 8.2% Sales Tax	
POSTAGE & HANDLING ($2 for order of $4 or more, .50¢ for orders of less than $4) For expedited shipping service (2 day Air Freight) Please add an additional $2.50	
TOTAL AMOUNT DUE	

* Nintendo cannot supply Game Pak Booklets for "LICENSED" games - identified by the words: "Licensed by Nintendo for play on the Virtual Boy" on the packaging. Please contact the Game Licensee directly.

--- Call for price.

To Order by Mail, Please complete the following:

1. Name ______________________ Phone (____) ______________________

   Street Address ______________________

   City ______________________ State ______________ Zip ______________

2. Enclosed Money Order or Credit Card Authorization for Total Amount Due.
   If paying by VISA or MASTERCARD: Please charge total amount of $ ____________ to my ❑ VISA ❑ MASTERCARD

   Card No. ______________________ Expiration Date ______________________

   Name on Card (Print) ______________________ Signed ______________________

3. Mail to: Nintendo of America Inc., P.O. Box 97032, Redmond, WA 98073
   Allow 4-6 weeks for delivery. We cannot accept cash, stamps, or C.O.D. orders. Prices are applicable within the United States only and are subject to change without notice.

NEED HELP WITH INSTALLATION, MAINTENANCE, OR SERVICE? CALL 1-800-255-3700.

Nintendo

AUTHORIZED REPAIR CENTERS℠
1-800-255-3700

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Nintendo of America Inc.
P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

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